



RULES AND REGULATIONS

and

Standards of Conduct

The Holiday TipOFF Tournament is made up of volunteer coaches, volunteer assistant coaches, a volunteer tournament coordinator and volunteer staff. At *all times*, we expect all people attending any of the activities for the tournament to follow these basic standards of conduct in order to support the following goals:

1. To practice teamwork and sportsmanship.
2. To ensure the players have fun and compete in a positive environment.

Acceptable standards of spectator behavior include:

- Remain seated in the spectator area during the games.
 - Respect decisions made by officials.
 - Be a role model by positively supporting teams and by not shouting instructions or criticism to the players, coaches or officials. Do not coach from the stands.
 - Make no derogatory comments or gestures to players, coaches, and fans of the opposing team, officials or tournament volunteers.
- **Remember that this is a community basketball program with family members and fans attending for the enjoyment of the sport.**

Games will be played and officiated under FIBA Rules and Regulations and Codes of Conduct with modifications as specified in the attached tournament rules to suit the Holiday TipOFF Tournament. Participants can access an electronic copy of the Rules and Regulations via the official FIBA website.

Violations committed for unsportsmanlike behavior will be subject to fines that are due and payable before a team's next scheduled game. Please see fine rate sheet for unsportsmanlike conduct.

Thank you and we look forward to having you at our event.

Elsa Ulloa
Tournament Coordinator

Competitive Division

HTO Tournament Rules

The purpose of the competitive level is to compete and exercise the skills of the players. At no time should winning take priority over the tournament emphasis of teamwork and sportsmanship. Games will be played and officiated under the FIBA Rules and Regulations and Codes of Conduct with modifications as specified below to suit the HTO Tournament. Games will be officiated by 2 referees, 1 scorekeeper and 1 time/shotclock keeper. The tournament coordinator will resolve all disputes and questions arising from the interpretation of the tournament rules. No protesting of games will be allowed!

Playing time: • All players are required to play during a game and/or by coach's decision. A 2 game minimum is required for a player to participate in the playoff if applicable. This rule will be enforced!

Time outs: Three 30 second time outs are allowed per team per half. The buzzer will sound at 25 seconds.

Scoreboard/

Time:

There will be a 5 minute warm-up period before each game. A running score will be kept. All games will consist of two 20 minute halves. The clock shall run continuously until the final two minutes of play where a stop clock for dead balls and free throws will be applied. In addition the clock will stop for time outs, official's time out and any serious injury on the floor. 24 second shot clock will be used for all games.

Note: Overtime consists of a 2 minute stop clock. One 30 second timeout will be given to each team during overtime play.

Grace Period: A team must have a minimum of 5 uniformed players with the same color and design on the court to start the game. If a team fails to have 5 uniformed players on the court at the beginning of the game, the game clock will begin to run. Once both teams have 5 players, the first half will begin at the time remaining on the game clock. If a team fails to have 5 uniformed players on the court after a passage of 10 minutes on the game clock, a forfeit will be called. In the case of neither team having 4 uniformed players on the court, a double forfeit will be called.

Participation:

- A player may play for more than one team within their club and/or organization provided the teams are in separate age divisions and they are registered with the same club and/or organization name to play with the team in question.
- A player cannot play in a lower age group than his/her current age, but a player can play in a higher age group than his/her current age. Cutoff date to meet age requirement is January 1st. For example a player aged 18 turning 19 after January 1st of the same year is ineligible to play in the 18U division.
- All players on the same team are required to wear the same color and/or design uniform. A technical foul will be issued for non-compliance of the uniform rule upon entering a game with a penalty fine to follow.

Standards of

Conduct:

- All players must be registered before they are allowed to participate in the tournament. Registration includes being listed on a club/and or organization team roster, required waiver form, and verification of birth date.
- All adults and players are expected to display good sportsmanship and stay seated on their team benches at all times. Standards of Conduct will be enforced by the game officials.
- Only 2 coaches are allowed on a team bench. Coaches may stand and give instructions, but must remain in front of their bench and may not leave that area unless time has been called or there is a change in periods. A violation of this may result in a technical foul after a warning is issued..
- Any coach who violates the rules of the tournament or conducts himself/herself in an unsportsmanlike like manner will be subject to dismissal of the tournament site.

WARNING: **Should any unsportsmanlike, verbal, physical and/or violent behavior occur during a game the team is automatically dismissed from the tournament! At this level and age the coach's, players and fans understand that sportsmanship and positive behavior sets the example for our youth and fans attending. Any violation of the rules will result in the game being stopped and coaches, players and fans will be asked to leave the tournament site.**

Coed Recreation Division

HTO Tournament Rules

The purpose of the recreation division is to build the skills of the players. Games will be played and officiated under the specific Masters Rules and Regulations and Codes of Conduct with modifications as specified below to suit the Golden Hoops Classic Tournament. At no time should winning take priority over the tournament emphasis of teamwork, sportsmanship and basketball skills. Games will be officiated by 2 referees, 1 scorekeeper, and 1 timekeeper. The tournament coordinator will resolve all disputes and questions arising from the interpretation of the tournament rules. No protesting of games allowed!

- Playing time: • All players will play during a game and/or by coach's decision. One female player is required to remain on the court during game time if applicable. A 2 game minimum required for a player to participate in the playoffs if applicable. This rule will be enforced!
- Defense: • **Defense can extend no further then the half court line.**
• Full court press allowed in the last 2 minutes of each half if the opposing team is within a 10 point spread.
• Stealing and intercepting the ball is permitted after the offensive player with the ball crosses the half court line.
• **Mercy rule will take affect with a 30 point lead. Defense must stay inside the three point line. Technical fouls will be issued to team violating this rule after the first warning.**
- Time outs: Three 30 second time outs are allowed per team per half. The buzzer will sound at 25 seconds.
- Scoreboard/
Time There will be a 5 minute warm-up period before each game. A running score will be kept. All games will consist of two 20 minute halves. The clock shall run continuously for the duration of all games and not stop except for the following situations: Time outs and serious injury on the floor. The final two minutes of each half will be stop clock for all dead balls. **Note: 24 second shot clock will be used for all games.**
Note: Overtime consists of a 2 minute stop clock. One 30 second timeout will be given to each team during overtime play.
- Grace Period/
Uniform Code: A team must have a minimum of 5 uniformed players with the same color and design on the court to start the game. Teams violating the uniform code will be issued a technical foul and fined. If a team fails to have 4 uniformed players on the court at the beginning of the game, the game clock will begin to run. Once both teams have 4 players, the first half will begin at the time remaining on the game clock. If a team fails to have 4 uniformed players on the court after a passage of 10 minutes on the game clock, a forfeit will be called. In the case of neither team having 4 uniformed players on the court, a double forfeit will be called.
- Participation: - A player may play for more then one team within their club and/or organization provided the teams are in the same and/or below their age division and registered with the same club and/or organization name to play with the team in question.
- A player may play in a lower age group than his/her current age, but a player may not play in a higher age group than his/her current age. Cutoff date to meet age requirement is January 1.
- All players on the same team are required to wear the same color and design uniform. A technical foul will be issued for non-compliance of the uniform rule at the beginning of the game.
- Standards of
Conduct: • All players must be registered before they are allowed to participate in the tournament. Registration includes being listed on a club/and or organization team roster, required waiver form, and verification of birth date.
• All adults and players are expected to display good sportsmanship at all times. Players must stay seated on their team benches during games. Standards of Conduct will be enforced by the game officials.
• Only 2 coaches are allowed on a team bench. Coaches may stand and give instructions, but must remain in front of their bench and may not leave that area unless time has been called or there is a change in periods. A violation of this may result in a technical foul after a warning is issued.
• Any coach, player and/or fan who violates the rules of the tournament or conducts himself/herself in an unsportsmanlike like manner will be subject to violation fines and/or dismissal of the tournament site. Team coaches are responsible for their fans conduct. Please see attached fine rate.

WARNING: **Should any unsportsmanlike, verbal, physical and/or violent behavior occur at any time the team is automatically dismissed from the tournament! At this level and age the coach's, players and fans understand that sportsmanship and positive behavior sets the example for our youth and fans attending. Any violation of the rules will result in a technical foul to include a violation fine and/or the game being stopped and coaches, players and fans will be asked to leave the tournament site.**